



GAME N GATHER

Game Master Application

Phoenix Metro · gamemaster.grantr@gmail.com

Thanks for your interest in becoming a Game N Gather GM! We're building a community that connects players with great Game Masters for memorable in-person TTRPG experiences across the Phoenix Metro. This application helps us learn about you, your experience, your games, and when you're available, so GMs and players are matched with games they'll both enjoy. Please answer as honestly and completely as you can.

1. CONTACT INFORMATION

Full Name

Preferred Name (what players should call you)

Email

Phone

City / General Area

Zip Code / Area You Can Cover

Preferred Method of Contact: ☐ Email ☐ Text ☐ Phone Call

2. YOUR GM EXPERIENCE

How long have you been a GM / DM?

Game Systems You Run (e.g. D&D 5e, Pathfinder, Lancer...)

Approximately how many sessions have you run?

☐ 1-10 ☐ 11-50 ☐ 51-100 ☐ 100-250 ☐ 250+

What do you enjoy most about being a GM?

Tell us about one of your favorite sessions or campaigns you've run.

Interested in Youth & Family Certification (ages 12+)? ☐ Yes ☐ No



3. YOUR STYLE

Genres / Settings

- | | | | |
|---|--------------------------------------|---|--|
| ☐ High Fantasy | ☐ Low Fantasy | ☐ Dark Fantasy | ☐ Horror |
| ☐ Mystery | ☐ Comedy | ☐ Sci-Fi | ☐ Steampunk |
| ☐ Post-Apocalyptic | ☐ Superhero | ☐ Historical Fiction | ☐ Other: <input type="text"/> |

What do you enjoy emphasizing at your table?

- | | | | |
|--|--|---------------------------------------|--|
| ☐ Roleplay | ☐ Combat | ☐ Storytelling | ☐ Exploration |
| ☐ Character Development | ☐ Worldbuilding | ☐ Puzzles | ☐ Improvisation |
| ☐ Humor | ☐ Other: <input type="text"/> | | |

How much freedom do players generally have?

- | | |
|--|--|
| ☐ Mostly structured story | ☐ Meaningful choices within a planned story |
| ☐ Highly player-driven | ☐ Open-world / Sandbox |
| ☐ Depends on the game | |

Are you comfortable teaching new players how to play? ☐ Yes ☐ No ☐ Depends on the group

4. AVAILABILITY

What days will you be available?

- ☐ Mon ☐ Tue ☐ Wed ☐ Thu ☐ Fri ☐ Sat ☐ Sun

Weekday Availability (preferred times)

Weekend Availability (preferred times)

How often do you want to run professional games?

5. IN-PERSON GAMES

Game N Gather connects GMs and players for in-person games.

What locations are you comfortable running games at?

- ☐ Game Stores ☐ Public Venues ☐ Libraries / Community Centers

Do you have a location in mind?

How far are you willing to travel to run a game?

- ☐ 5 miles ☐ 10 miles ☐ 15 miles ☐ 20+ miles ☐ Depends on the opportunity



6. COMPENSATION

Have you previously been paid to GM? ☐ Yes ☐ No

What would you expect to earn for running a typical game?

☐ I am flexible ☐ \$ per player ☐ \$ per session

☐ Other:

What would make running games through Game N Gather worthwhile for you?

7. PLAYER EXPERIENCE & SAFETY

Game N Gather wants players and GMs to have a fun, welcoming, and respectful experience.

Are you willing to follow Game N Gather's player conduct and safety standards (see last page)? ☐ Yes ☐ No

How do you normally handle disagreements or conflicts between players?

What would you do if a player was making another player uncomfortable?

8. REFERENCES & CREDENTIALS

Can you provide someone who can speak to your experience as a GM?

Reference Name

Relationship

Reference Contact Information

Link to a profile, community page, recorded game, reviews, or other examples *(optional)*

9. ABOUT YOU

What made you want to become a GM?



What is your favorite TTRPG you've played, and why?

What's one thing you do at your table that players love?

10. YOUR GNG GM PROFILE

This information may be used to create your Game N Gather GM profile and help players find a game that fits them.

How would you introduce yourself to a potential player?

Give your GMing style a short description that could appear on your profile.

What types of players would you recommend your games to?

Anything else you'd like potential players to know about you?

11. FINAL QUESTIONS

How did you hear about Game N Gather?

☐ Friend

☐ Reddit

☐ Facebook

☐ Discord

☐ Google / Search

☐ Other:

Interested in a trial/test game with Game N Gather before accepting paid games?

☐ Yes

☐ No

☐ Maybe

Is there anything else you'd like us to know?



Player & GM Conduct and Safety Standards

Game N Gather tables should be fun, welcoming, and respectful for everyone. These standards apply to every Game Master and player at every Game N Gather game, wherever it is played.

Everyone at the Table

- Treat every person with respect. Harassment, bullying, threats, or discrimination of any kind will not be tolerated.
- Always ask before touching another person or their belongings, including dice, minis, and character sheets.
- Do not attend a game under the influence of alcohol or drugs, and follow all venue rules.
- Show up on time, and communicate as early as possible if you need to cancel.
- Respect the venue, its staff, and its property. Leave your space as clean as you found it.

Game Master Standards

- Set expectations before play: the system, tone, content, and any mature themes.
- Use safety tools at every table and honor them without question or debate.
- Share the spotlight fairly and make new players feel welcome.
- Address problems at the table calmly and promptly; ask Game N Gather for help when needed.
- Keep all player contact and scheduling professional, and protect players' personal information.

Reporting & Enforcement

If something happens at a game that makes you uncomfortable or breaks these standards, contact us at gamemaster.grantr@gmail.com. Reports are taken seriously. Game N Gather may issue a warning, remove anyone from a game, or end their participation with Game N Gather.

ACKNOWLEDGMENT

☐ I have read and agree to follow the Game N Gather Player & GM Conduct and Safety Standards.

Signature (type your full name)

Date

Player Standards

- Respect the GM, the game, and your fellow players' fun and time.
- "It's what my character would do" never excuses behavior that makes a real person uncomfortable.
- Keep side conversations, phones, and table talk from disrupting the game.
- Play fair: no cheating, fudging rolls, or taking over other players' turns.

Safety Tools

- Lines & Veils: content that is off the table entirely, or kept "off screen."
- X-Card / Pause: anyone may skip or change content at any time, with no explanation needed.
- Open Door: anyone may step away or leave a game at any time, no questions asked.
- Check-ins: GMs check in with the table, especially after intense scenes.

Youth & Family Games

- Content stays age-appropriate, and a parent or guardian is informed of the game's content.
- Adults are never alone with a minor, and all contact goes through a parent or guardian.

Save this completed PDF as 'GM_[YourName].pdf' and email it to gamemaster.grantr@gmail.com

Thank you for applying! We'll follow up with next steps. Find your party. Start your adventure.